

/* -----
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File: smanc.c1

Description: Improved Normalized Least Squares Lattice ANC

Public Functions: SANC_Calc
 SANC_Init

Notes:

This version uses many of the same optimization techniques as the .asm version.

History:

HGK 04/29/93 Design Note SDN43 Rev A

*/

```
#define MODULE_ID           1007

#include <masimo.h>       /* platform descriptions       */
#include <math.h>

#include <smanc.h>       /* self                               */

#define MAX(a,b) (a) > (b) ? (a) : (b)
#define MIN(a,b) (a) < (b) ? (a) : (b)

#define MIN_VAL       0.01
#define MAX_DEL       0.9999999999999999
#define MIN_DEL       -0.9999999999999999
#define MAX_RHO       2.0
#define MIN_RHO       -2.0
#define MAX_BSERR     1.0
#define MIN_BSERR     1E-15

/* The following macros provide efficient access to the lattice */

#define xBERR       0
#define xBERR_1     1
#define xDELTA       2
#define xDELTA_1    3
#define xGAMMA       4
#define xGAMMA_1    5
#define xBSERR       6
#define xBSERR_1    7
#define xERR        8
#define xFERR        9
#define xRho        10

#define berr               (* (p + xBERR))
#define P_berr_1           (* (p + xBERR_1 - SANC_CELL_SIZE))
#define P_berr            (* (p + xBERR - SANC_CELL_SIZE))
#define berr_1            (* (p + xBERR_1))

#define Bserr            (* (p + xBSERR))
#define Bserr_1           (* (p + xBSERR_1))
#define P_Bserr_1        (* (p + xBSERR_1 - SANC_CELL_SIZE))

#define P_delta           (* (p + xDELTA - SANC_CELL_SIZE))
```

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#define delta      (p + xDELTA))
#define delta_1    (*(p + xDELTA_1))
#define P_delta_1  (*(p + xDELTA_1 - SANC_CELL_SIZE))

#define err        (*(p + xERR))
#define N_err      (*(p + xERR + SANC_CELL_SIZE))

#define P_ferr     (*(p + xFERR - SANC_CELL_SIZE))
#define ferr       (*(p + xFERR))

#define gamma      (*(p + xGAMMA))
#define P_gamma    (*(p + xGAMMA - SANC_CELL_SIZE))
#define N_gamma    (*(p + xGAMMA + SANC_CELL_SIZE))
#define P_gamma_1  (*(p + xGAMMA_1 - SANC_CELL_SIZE))
#define gamma_1    (*(p + xGAMMA_1))

#define rho        (*(p + xRho))

```

FLOAT32

SANC_Calc(

```

    SANC_DATA *anc,      /* input, context handle      */
    FLOAT32 nps,         /* input, noise plus signal   */
    FLOAT32 noise)       /* input, noise reference     */
{
    INT32 m;
    FLOAT32 *p;
    FLOAT32 B,F,B2,F2;
    FLOAT32 qd2,qd3;
    INT32 output_cell;
    BOOL Bflag;

    BUG1(anc); BUG1(nps); BUG1(noise);

    /* Update time delay elements in cell structure ----- */
    p = (FLOAT32 *)anc->cells;
    for (m = 0; m <= anc->cc; m++) {
        gamma_1 = gamma;
        berr_1 = berr;
        Bserr_1 = Bserr;
        delta_1 = delta;
        p += SANC_CELL_SIZE;
    }

    /* Handle Cell # 0 ----- */
    p = (FLOAT32 *)anc->cells;
    Bserr = anc->lambda * Bserr_1 + noise * noise;
    Bserr = MAX(Bserr, MIN_BSERR);

    ferr = noise / SQRTF(Bserr);
    ferr = MAX(ferr, MIN_DEL);
    ferr = MIN(ferr, MAX_DEL);

    berr = ferr;

    rho = anc->lambda * SQRTF(Bserr_1 / Bserr) * rho + berr * nps;
    N_err = nps - rho * berr;

```

```

/* Initialize Cell voter ----- */
output_cell = anc->cc - 1;      /* Assume last cell for starter */
Bflag = FALSE;

for (m = 1; m < anc->cc; m++) {
    p += SANC_CELL_SIZE;

    B = SQRTF(1.0 - P_berr_1 * P_berr_1);    B2 = 1.0/B;
    F = SQRTF(1.0 - P_ferr_1 * P_ferr_1);    F2 = 1.0/F;

    P_delta = P_delta_1 * F * B + P_berr_1 * P_ferr;
    P_delta = MAX(P_delta, MIN_DEL);
    P_delta = MIN(P_delta, MAX_DEL);
    qd3 = 1.0 - P_delta * P_delta;
    qd2 = 1.0 / SQRTF(qd3);

    ferr = (P_ferr_1 - P_delta * P_berr_1) * qd2 * B2;
    ferr = MAX(ferr, MIN_DEL);
    ferr = MIN(ferr, MAX_DEL);

    berr = (P_berr_1 - P_delta * P_ferr_1) * qd2 * F2;
    berr = MAX(berr, MIN_DEL);
    berr = MIN(berr, MAX_DEL);

    gamma = P_gamma * (1.0 - P_berr * P_berr);
    gamma = MAX(gamma, MIN_VAL);
    gamma = MIN(gamma, MAX_DEL);

    Bserr = P_Bserr_1 * qd3;

    /* update cell voter ----- */
    if(Bserr < anc->voter && Bflag == FALSE) {
        output_cell = m;
        Bflag = TRUE;
    }

    Bserr = MAX(Bserr, MIN_BSERR);

    rho *= anc->lambda * SQRTF((Bserr_1 / Bserr) * (gamma / gamma_1));
    rho += berr * err;
    rho = MAX(rho, MIN_RHO);
    rho = MIN(rho, MAX_RHO);

    N_err = err - rho * berr;
}

p = (FLOAT32 *)&(anc->cells[output_cell /* *ANC_CELL_SIZE */]);
return(N_err);

```

```

VOID
SANC_Init(
    SANC_DATA    *anc)          /* input, context pointer */

    FLOAT32      *p;
    INT32         m;

    BUG1(anc);

```

```

p = (FLOAT32 *)anc->ls;
for (m = 0; m <= anc->cc; m++) {
    rho      = 0.0;
    err      = 0.0;
    ferr     = 0.0;
    berr     = 0.0;
    berr_1   = 0.0;
    delta    = 0.0;
    delta_1  = 0.0;
    Bserr    = anc->min_error;
    Bserr_1  = anc->min_error;
    gamma    = MIN_VAL;
    gamma_1  = MIN_VAL;
    p      += SANC_CELL_SIZE;
}
p = (FLOAT32 *)anc->cells;          /* Cell # 0 special case */
gamma    = 1.0;
gamma_1  = 1.0;
}

```

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